

Laboration 3

Bilaga B

HENRIK BÄCK
850611-6253

Karlstads Universitet
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Handledare: Hans Hedbom
Nils Dåverhög

```
.file      1 "start.c"

# -G value = 8, Cpu = 3000, ISA = 1
# GNU C version cygnus-2.7.2-970404 (mips-mips-ecoff) compiled by GNU C version
cygnus-2.7.2-970404.
# options passed: -msoft-float
# options enabled: -fpeeephole -ffunction-cse -fkeep-static-consts
# -fpcc-struct-return -fcommon -fverbose-asm -fgnu-linker -msoft-float
# -meb -mcpu=3000

gcc2_compiled.:
__gnu_compiled_c:
    .globl      antal
    .sdata
    .align      2
antal:
    .word       10
    .text
    .align      2
    .globl      Partition
    .ent        Partition
Partition:
    .frame      $fp,24,$31      # vars= 16, regs= 1/0, args= 0, extra= 0
    .mask       0x40000000,-8
    .fmask      0x00000000,0
    subu        $sp,$sp,24
    sw          $fp,16($sp)
    move        $fp,$sp
    sw          $4,24($fp)
    sw          $5,28($fp)
    sw          $6,32($fp)
    lw          $2,28($fp)
    move        $3,$2
    sll         $2,$3,2
    lw          $3,24($fp)
    addu        $2,$2,$3
    lw          $3,0($2)
    sw          $3,0($fp)
    lw          $2,28($fp)
    addu        $3,$2,1
    sw          $3,4($fp)
    lw          $2,32($fp)
    sw          $2,8($fp)

$L2:
$L5:
    lw          $2,4($fp)
    move        $3,$2
    sll         $2,$3,2
    lw          $3,24($fp)
    addu        $2,$2,$3
    lw          $3,0($2)
    lw          $2,0($fp)
    slt         $3,$2,$3
    bne         $3,$0,$L8
    lw          $2,4($fp)
    lw          $3,8($fp)
    slt         $2,$3,$2
    beq         $2,$0,$L7
    j           $L8

$L8:
    j           $L6
```

```
$L7:      lw      $2,4($fp)
          addu   $3,$2,1
          sw     $3,4($fp)
          j      $L5

$L6:      .set   noreorder
          nop
          .set   reorder

$L9:      lw      $2,8($fp)
          move   $3,$2
          sll   $2,$3,2
          lw     $3,24($fp)
          addu  $2,$2,$3
          lw     $3,0($2)
          lw     $2,0($fp)
          slt   $3,$2,$3
          beq   $3,$0,$L12
          lw     $2,4($fp)
          lw     $3,8($fp)
          slt   $2,$3,$2
          beq   $2,$0,$L11
          j      $L12

$L12:     j      $L10

$L11:     lw      $2,8($fp)
          addu  $3,$2,-1
          sw     $3,8($fp)
          j      $L9

$L10:     lw      $2,4($fp)
          lw     $3,8($fp)
          slt   $2,$3,$2
          bne  $2,$0,$L4
          lw     $2,4($fp)
          move  $3,$2
          sll  $2,$3,2
          lw     $3,24($fp)
          addu  $2,$2,$3
          lw     $3,0($2)
          sw     $3,12($fp)
          lw     $2,4($fp)
          move  $3,$2
          sll  $2,$3,2
          lw     $3,24($fp)
          addu  $2,$2,$3
          lw     $3,8($fp)
          move  $4,$3
          sll  $3,$4,2
          lw     $4,24($fp)
          addu  $3,$3,$4
          lw     $4,0($3)
          sw     $4,0($2)
          lw     $2,8($fp)
          move  $3,$2
          sll  $2,$3,2
          lw     $3,24($fp)
          addu  $2,$2,$3
          lw     $3,12($fp)
```

```
        sw        $3,0($2)
        lw        $2,4($fp)
        addu     $3,$2,1
        sw        $3,4($fp)
        lw        $2,8($fp)
        addu     $3,$2,-1
        sw        $3,8($fp)

$L13:
$L4:
        lw        $2,4($fp)
        lw        $3,8($fp)
        slt      $2,$3,$2
        beq      $2,$0,$L14
        j        $L3

$L14:
        j        $L2

$L3:
        lw        $2,8($fp)
        move     $3,$2
        sll      $2,$3,2
        lw        $3,24($fp)
        addu     $2,$2,$3
        lw        $3,0($2)
        sw        $3,12($fp)
        lw        $2,8($fp)
        move     $3,$2
        sll      $2,$3,2
        lw        $3,24($fp)
        addu     $2,$2,$3
        lw        $3,28($fp)
        move     $4,$3
        sll      $3,$4,2
        lw        $4,24($fp)
        addu     $3,$3,$4
        lw        $4,0($3)
        sw        $4,0($2)
        lw        $2,28($fp)
        move     $3,$2
        sll      $2,$3,2
        lw        $3,24($fp)
        addu     $2,$2,$3
        lw        $3,12($fp)
        sw        $3,0($2)
        lw        $3,8($fp)
        move     $2,$3
        j        $L1

$L1:
        move     $sp,$fp                # sp not trusted here
        lw        $fp,16($sp)
        addu     $sp,$sp,24
        j        $31
        .end     Partition
        .align   2
        .globl  QuickSort
        .ent     QuickSort

QuickSort:
        .frame   $fp,32,$31            # vars= 8, regs= 2/0, args= 16, extra=
0
        .mask   0xc0000000,-4
        .fmask  0x00000000,0
        subu    $sp,$sp,32
```

```

    sw      $31,28($sp)
    sw      $fp,24($sp)
    move    $fp,$sp
    sw      $4,32($fp)
    sw      $5,36($fp)
    sw      $6,40($fp)
    lw      $2,36($fp)
    lw      $3,40($fp)
    slt     $2,$2,$3
    beq     $2,$0,$L16
    lw      $4,32($fp)
    lw      $5,36($fp)
    lw      $6,40($fp)
    jal     Partition
    sw      $2,16($fp)
    lw      $3,16($fp)
    addu    $2,$3,-1
    lw      $4,32($fp)
    lw      $5,36($fp)
    move    $6,$2
    jal     QuickSort
    lw      $3,16($fp)
    addu    $2,$3,1
    lw      $4,32($fp)
    move    $5,$2
    lw      $6,40($fp)
    jal     QuickSort
$L16:
$L15:
    move    $sp,$fp                # sp not trusted here
    lw      $31,28($sp)
    lw      $fp,24($sp)
    addu    $sp,$sp,32
    j      $31
    .end    QuickSort
    .sdata
    .align 2
$L1C0:
    .ascii  "\n\000"
    .align 2
$L1C1:
    .ascii  "%1 \n\000"
    .text
    .align 2
    .globl skriv
    .ent    skriv
skriv:
    .frame  $fp,32,$31            # vars= 8, regs= 2/0, args= 16, extra=
0
    .mask  0xc0000000,-4
    .fmask 0x00000000,0
    subu   $sp,$sp,32
    sw     $31,28($sp)
    sw     $fp,24($sp)
    move   $fp,$sp
    sw     $4,32($fp)
    la     $4,$L1C0
    jal    printf
    sw     $0,16($fp)
$L18:
    lw     $2,16($fp)
```

```
        lw      $3, antal
        slt     $2, $2, $3
        bne    $2, $0, $L21
        j      $L19
$L21:   lw      $2, 16($fp)
        move   $3, $2
        sll   $2, $3, 2
        lw      $3, 32($fp)
        addu   $2, $2, $3
        la     $4, $LC1
        lw      $5, 0($2)
        jal    printf
$L20:   lw      $2, 16($fp)
        addu   $3, $2, 1
        sw     $3, 16($fp)
        j      $L18
$L19:
$L17:   move    $sp, $fp                # sp not trusted here
        lw      $31, 28($sp)
        lw      $fp, 24($sp)
        addu   $sp, $sp, 32
        j      $31
        .end   skriv
        .rdata
        .align 2
$L2:    .word   4
        .word   5
        .word   2
        .word   2
        .word   1
        .word   6
        .word   7
        .word   9
        .word   5
        .word   10
        .text
        .align 2
        .globl main
        .ent   main
main:   .frame   $fp, 64, $31          # vars= 40, regs= 2/0, args= 16, extra=
0      .mask   0xc0000000, -4
        .fmask 0x00000000, 0
        subu   $sp, $sp, 64
        sw     $31, 60($sp)
        sw     $fp, 56($sp)
        move   $fp, $sp
        jal    __main
        addu   $2, $fp, 16
        la     $3, $L2
        move   $4, $2
        move   $5, $3
        li     $6, 40                # 0x00000028
        jal    memcpy
        addu   $4, $fp, 16
        jal    skriv
```

```
        lw      $3, antal
        addu   $2, $3, -1
        addu   $4, $fp, 16
        move   $5, $0
        move   $6, $2
        jal    QuickSort
        addu   $4, $fp, 16
        jal    skriv
$L22:
        move   $sp, $fp
        lw     $31, 60($sp)
        lw     $fp, 56($sp)
        addu   $sp, $sp, 64
        j     $31
        .end   main
# sp not trusted here
```